

Alex Martin

3D Modeler & Graphic Designer

CONTACT

☎ (570) 357-1682

🌐 alexandermartindesign.com

✉ alexmartingraphics@gmail.com

ABOUT ME

Hello, my name is Alex Martin. I am an interdisciplinary designer with a focus on 3D modeling and game design. Skilled in 3D design software, Adobe Creative Suite, and web design, I bring a grounded, open-minded perspective to every project. Passionate about learning, I explore a variety of solutions and techniques, always striving to produce high quality, compelling, and tailored design for every client.

EDUCATION

Wilkes University, 2026

Bachelor of Arts Degree,
Digital Design & Media Art
Minor: Game & Emergent Technology
Major GPA: 3.86

KEY SKILLS

- Adobe Creative Suite
- Autodesk Maya
- Maxon Cinema4D
- Figma
- Wordpress
- Google Suite
- C#
- Python
- C++
- Java
- Aesprite
- 3-D Modeling
- Web Design
- Brand Design
- Programming
- Game Design
- Video Editing
- Typography
- Layout
- Color Management
- Brand Management

ACHIEVEMENTS

Eagle Scout
John B. Guerra Eagle Scout Scholarship
Dean's List - 8 Semesters
Outstanding Achievement in Integrative Media, Art + Design Award

EXPERIENCE

Research Assistant

Wilkes University | June 2024 - August 2024

- Developed and tested a menu in Unreal Engine 5 to control an augmented reality application to raise engagement with the campus art gallery.
- Collaborated with team members to brainstorm and test possible solutions to achieve the project objectives.
- Presented work at Society for Information Technology and Teacher Education in 2025

Research Assistant

Wilkes University | August 2025 - December 2025

- Designed 3D models for an educational Virtual Reality game designed to help students learn quantum mechanics.
- Collaborated with team members to design and brainstorm features to achieve the project objectives.
- Presented work at Society for Information Technology and Teacher Education in 2026

INTERNSHIP EXPERIENCE

VR Programmer

CatapalloVR | September 2025 - December 2025

- Designed and built structured Virtual Reality scenarios that integrate immersive storytelling, puzzles, and user interactions to reinforce therapeutic or educational outcomes.
- Tested, troubleshooted, and optimized VR modules by running scenario simulations, identifying bugs, and refining assets to ensure smooth functionality and user engagement.